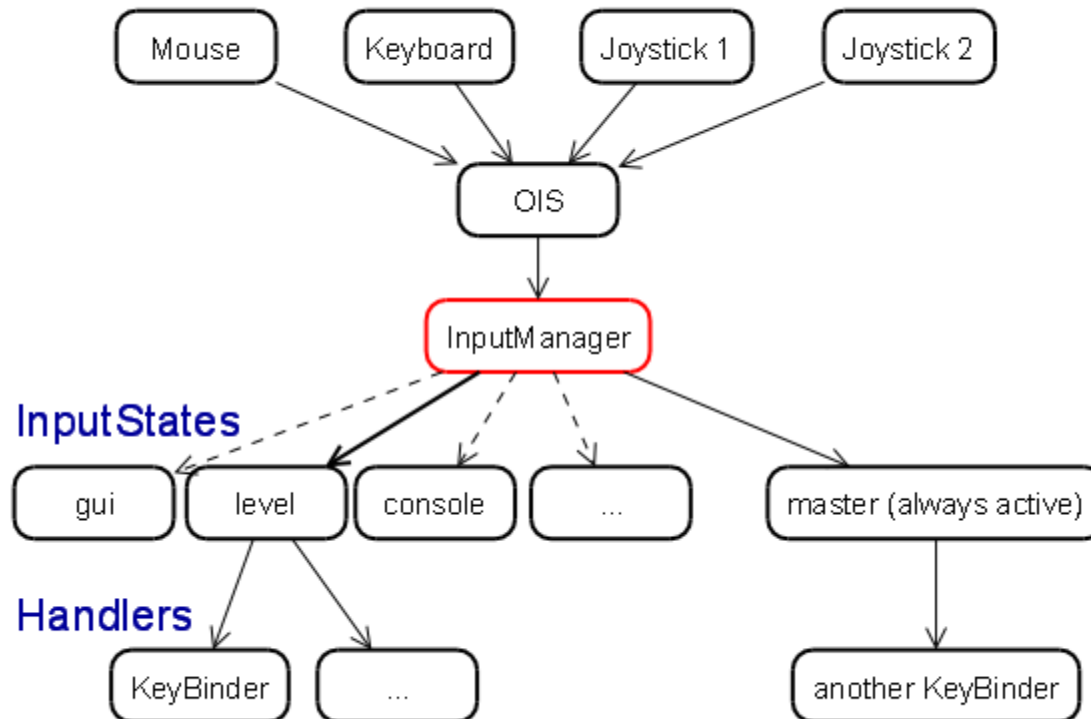


Input Management

Devices



Key bindings

- Stored in keybindings.ini
- One binding maps any number of command strings to a button/key/axis.
- Uses the same console command like the Shell
- „keybind“ command does the mapping:
 >keybind command-string